



Native Plant Community Random Forest Model

The Beautiful

- ◆ Smooth
- ◆ Soft
- ◆ Flowing
- ◆ Peaceful
- ◆ Safe



The Sublime

- ◆ Rough
- ◆ Hard
- ◆ Angular
- ◆ Scary
- ◆ Dangerous



The Picturesque



Modeling Native Plant Communities (NPC) with Random Forest

- **Background**

- The Minnesota Land Cover Classification (MLCCS)
- The DNR's Native Plant Communities (NPC)
- Combining the MLCCS and NPC – MLCCS version 2.0

- **GIS Models for the MLCCS & NPC**

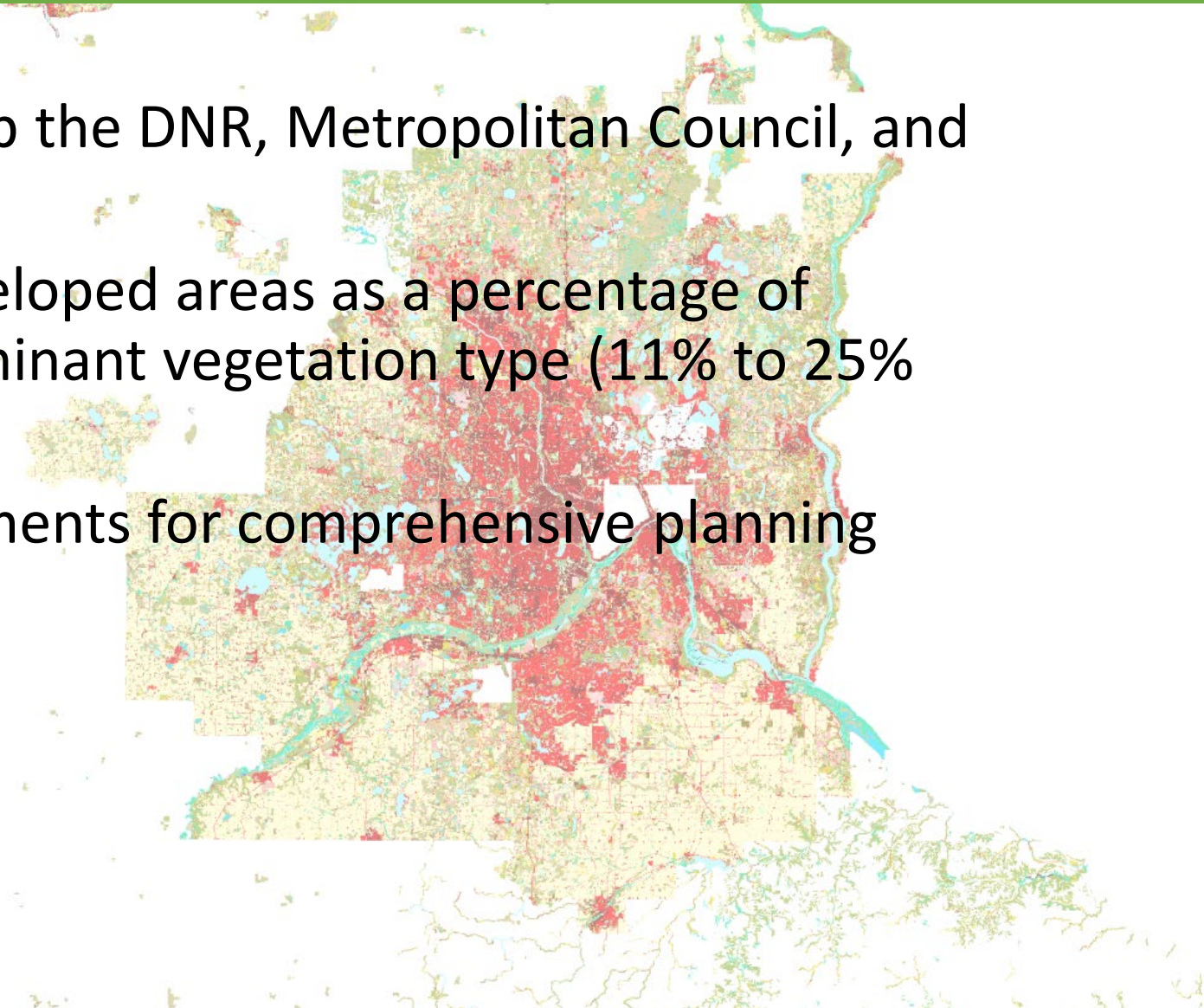
- Previous NPC models – Anoka Sandplains & Tamarac National Wildlife Refuge
- Statewide MLCCS Landsat data (2013) – University of Minnesota
- Statewide NPC model using Random Forest (2017) – University of North Dakota
- MetroGIS NPC model using Random Forest

- **Combine the Random Forest model with Aerial Photo Interpretation**

- Going from grids to polygons...

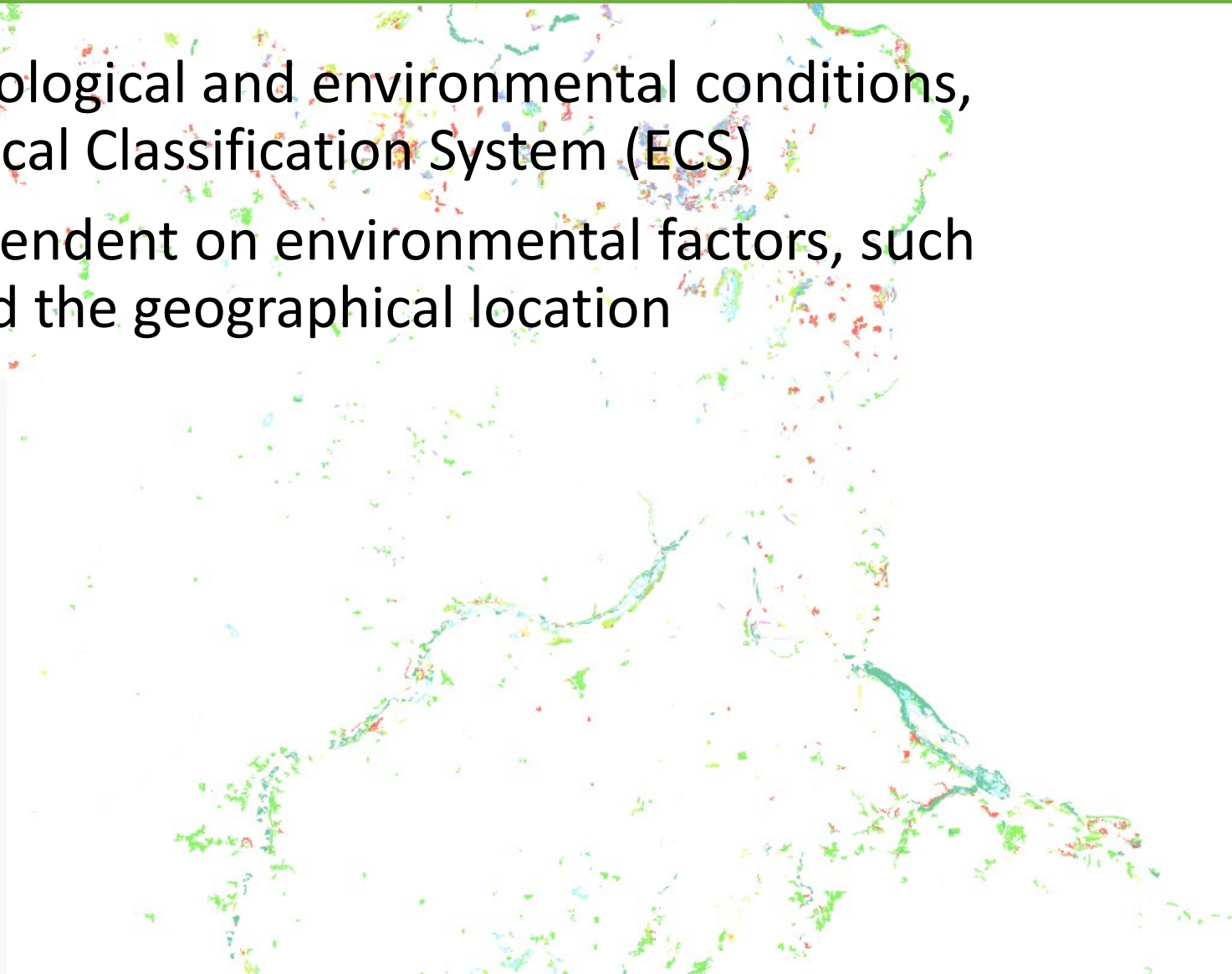
Minnesota Land Cover Classification System (MLCCS)

- Developed in 2000 in partnership the DNR, Metropolitan Council, and the National Park Service
- Unique approach to classify developed areas as a percentage of impervious surface with the dominant vegetation type (11% to 25% impervious cover with trees)
- Used by county and city governments for comprehensive planning



DNR Mn Biological Survey Native Plant Communities (NPC)

- Developed in 2003 based on ecological and environmental conditions, expanding on the DNR's Ecological Classification System (ECS)
- Community classification is dependent on environmental factors, such as soil types, slopes, aspect, and the geographical location



Combining the MLCCS with the NPC

- In 2022 the Data and Technology team of the Metro Conservation Network (MCNet) merged the NPC system with the MLCCS, replacing all of the original MLCCS natural community codes with NPC codes
- New codes were created for altered/non-native native plant communities, such as 'FFn98b - Altered/Non-native Floodplain Forest'
- The MLCCS natural community codes went from a 5 tiered system to a 7 tiered system
 - Original code - 32141; 3.de.UP.nAB.nAN; Aspen-birch forest northern hardwoods subtype
 - New code – 3111522; 3.1.FDn43b2; Aspen - Birch Woodland Hardwood Subtype
- **There isn't a 1:1 relationship between the old codes and the new codes.**
- **Hence the need for a NPC model**

GIS Models for the MLCCS & NPC

- **GIS Models for the MLCCS & NPC**

- Anoka Sandplains – analysis of site conditions, Jason Husveth
- Tamarac National Wildlife Refuge – analysis of site conditions, Scott Zager
- Statewide MLCCS Landsat data (2013) – satellite image interpretation, University of Minnesota
- Statewide NPC model using Random Forest (2017) – model training with environmental variables, University of North Dakota
- MetroGIS NPC model using Random Forest – this project....

The sublime random forest



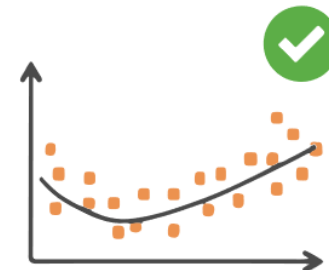
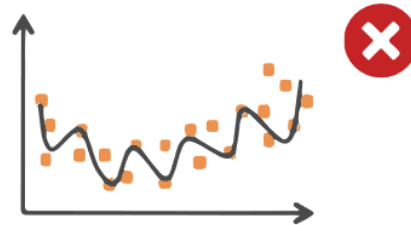
Random Forest Model

- Machine learning algorithm for classification and regression analysis
- An ensemble learning method made up of classifiers, or **decision trees**, and their predictions
- Bagging or grouping the random decision trees together creates a '**random forest**'
- Environmental variables (such as grid layers) are used to train the model
- *The average of randomly generated decision trees helps eliminate data noise and creates a more accurate prediction*

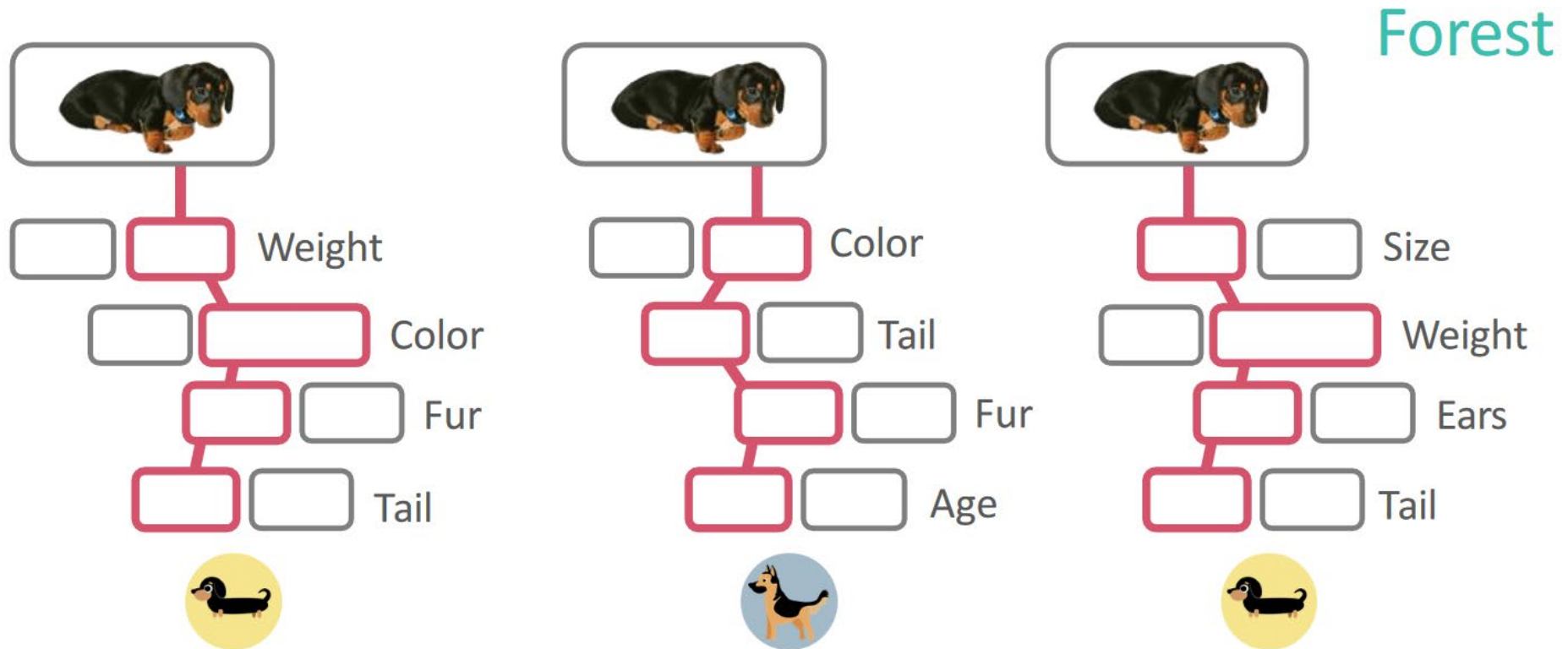
Random Forest Model

When we can't trust a model

Mimics training dataset and models **noise** instead of generalizing a trend



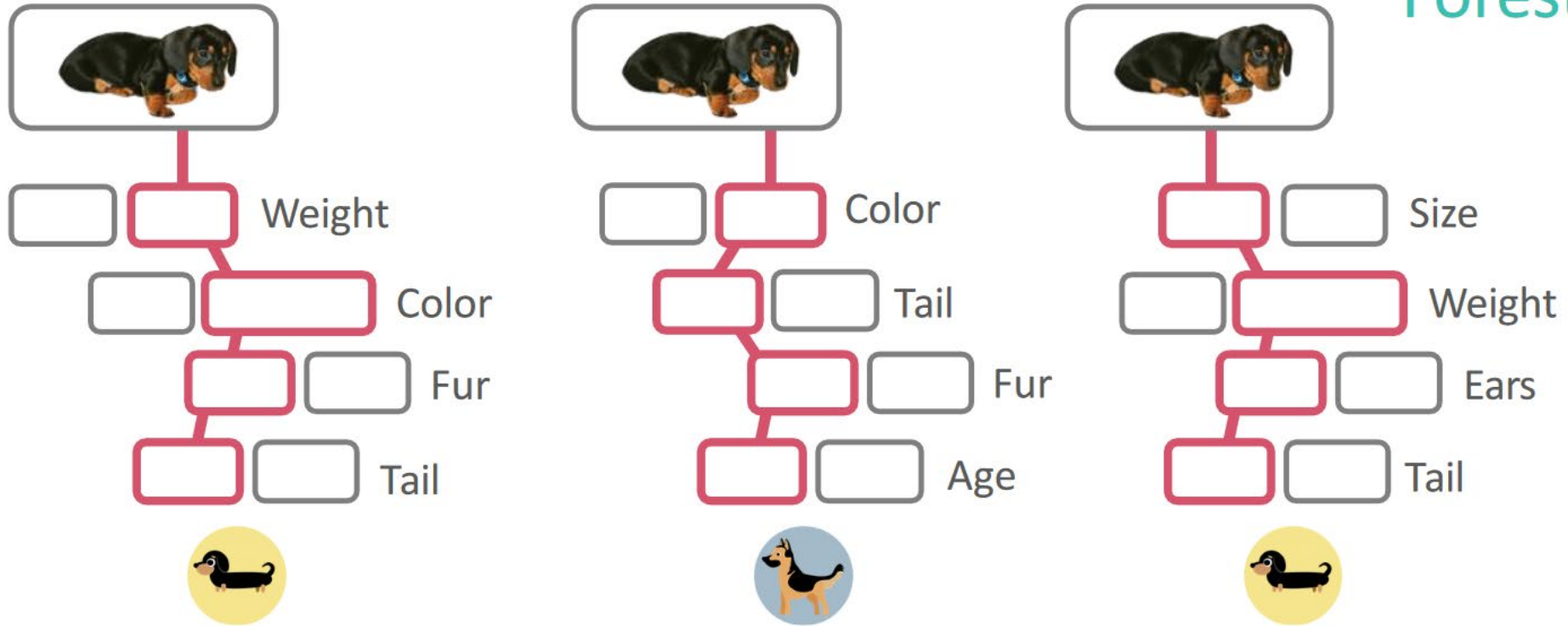
Random Forest Model



Random subset of data and variables used in each tree

Random Forest Model

Forest



Majority vote wins



Random Forest Model

Modeling workflow

Step 0. **Prepare** your data

Step 1. **Train** a model

Step 2. **Evaluate** model performance

Step 3. **Train again** with different parameters

Step 4. **Compare** models

Step 5. **Repeat...** ∞

Step 6. Use best model to **predict unknown values**

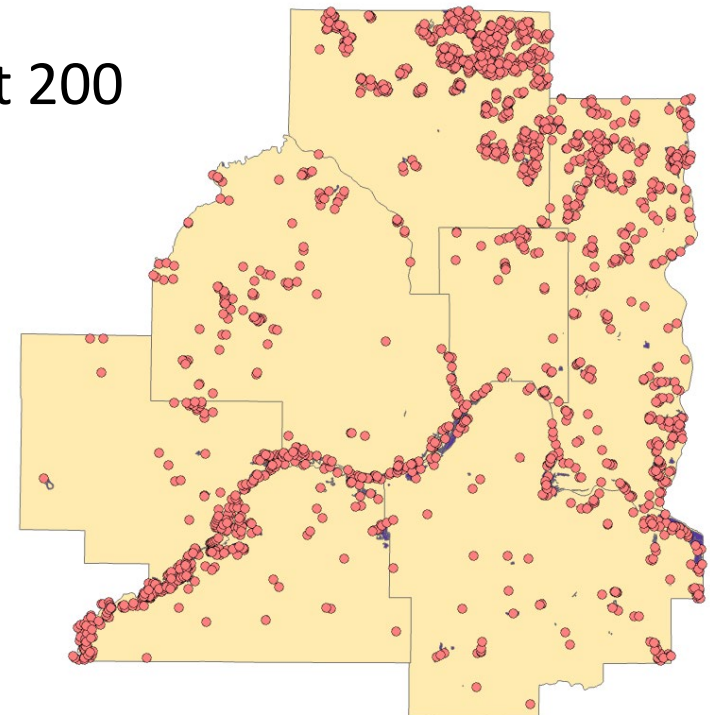


Random Forest Model

Prepare MBS Native Plant Community Data

- Using National Land Cover Data and UM MLCCS data, delete NPC polygons that no longer exist
- Create a training dataset with a balanced representation of NPC classes
 - Remove community types that have less than 100 sites
 - If a community has more than 100 sites select the largest 200
- Create a training point layer from polygon centroids

NPC class code	NPC Class	Count
FDs37	Southern Dry-Mesic Oak (Maple) Woodland	217
FFs68	Southern Floodplain Forest	151
FPS63	Southern Rich Conifer Swamp	129
MHs38	Southern Mesic Oak-Basswood Forest	170
MHs39	Southern Mesic Maple-Basswood Forest	149
MRn83	Northern Mixed Cattail Marsh	136
MRn93	Northern Bulrush-Spikerush Marsh	151
OPn92	Northern Rich Fen (Basin)	97
UPs13	Southern Dry Prairie	246
WFn55	Northern Wet Ash Swamp	108
WMn82	Northern Wet Meadow/Carr	227



Random Forest Model

Prepare Environmental Variable Training Grids

- Referencing past NPC models, select data layers associated with native plant communities
- Convert polygons to grids, snapping everything to the 30 meter NLCD grid
- Eliminate NODATA values

Soils Data:

- Soil texture
- Soil order
- Organic soils
- Hydric soils
- Soil slope group
- Soil vertical relief

Topographical Data:

- Aspect
- Curvature
- Slope
- Landform
- Topographic position
- Distance to river
- Riparian areas
- Geomorphic
- Sedimentary
- Glacial phase

Vegetation and land cover:

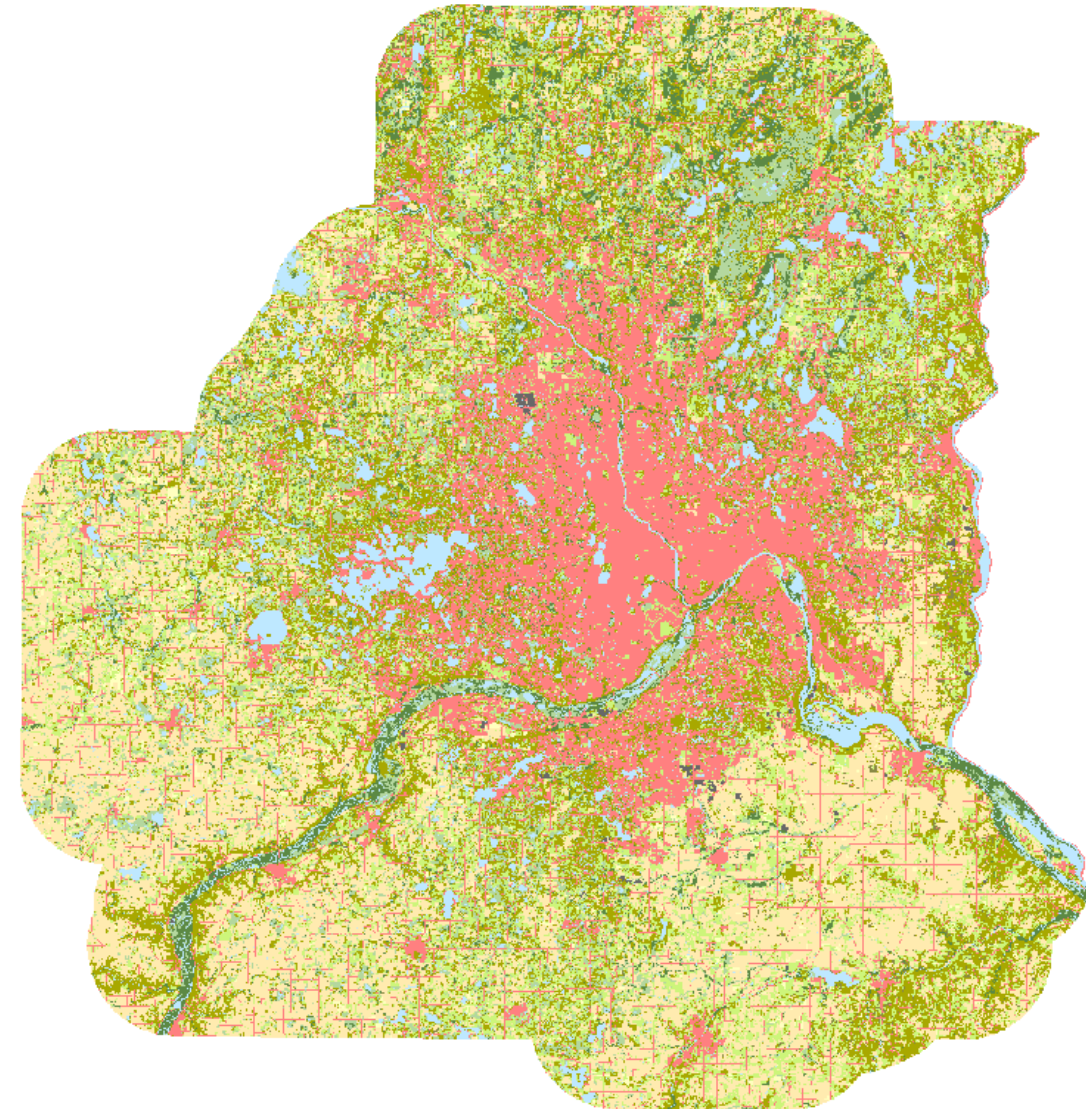
- Canopy height
- NLCD
- NWI
- MLCCS
- Normalized diff. veg. indexes

Temperature:

- Surface temp.
- Solar area
- Continuous heat index

Random Forest Model – 29 Training Grids

variable	Full name
aspect_group	Aspect in four groups - north (315 to 45), east (45 to 135), south (135 to 225), west (225 to 315)
aspect_real	Aspect in real numbers
canopy_height	Canopy height, LiDAR derived
chili	Continuous heat-insolation load index
curvature	curvature of raster surface
distRiver	Distance to nearest flowing water body
geomorphic	Geomorphology of Minnesota - Geomorphic Association
glacial_phase	Geomorphology of Minnesota - Glacial Phase
landsurfacetemp_2022_low	Land Surface Temperature 2022, Twin Cities -
NdwiDiffMayToSeptL8	Seasonal wetness: Normalized difference water index of May-Sept
nlcd_2019	National Land Cover Dataset (NLCD) from 2019
nwi_veg_int_0	National Wetlands Inventory (NWI), Simplified Plant Community Classification
riparian_floodplain	FEMA Floodplain and Floodway combined with DNR streams intersecting flat areas
sedimentary	Geomorphology of Minnesota - Sedimentary Association
slope_percent	landform slope, percent
soil_texture_simple	SSURGO soils - Surface Texture, simplified to 13 classes
soils_grigal_relief	Cummins Grigal Soils of Minnesota - DESC attribute
soils_grigal_texture	Cummins Grigal Soils of Minnesota - TEXT_1 attribute
soils_grigal	Cummins Grigal Soils of Minnesota - GEISSOIL_K attribute
soils_hydric	SSURGO soils - HydrRatng attribute
soils_order	USDA STATSGO - Dominant Soil Orders
soils_ormatter	SSURGO soils - OrgMatter attribute
soils_slope_group	SSURGO soils - Slope, reclass to 5 groups
solar_area	Area Solar Radiation - watt hours per square meter
spring_ndvi	Normalized difference vegetation index for spring
summer_ndvi	Normalized difference vegetation index for summer
topo_landform	Geomorphology of Minnesota - Topographic Expression
tpi100m	Topographic position index at 100 m
um_mlccs_2013	MLCCS and Impervious Surface by Landsat and Lidar: 2013



Random Forest Model

ESRI Forest-based Classification and Regression (Spatial Statistics)

Geoprocessing

Forest-based Classification and Regression

Parameters Environments

Prediction Type
Predict to raster

Input Training Features
all_veg_big_point

Variable to Predict
class_code

Treat Variable as Categorical

Explanatory Training Rasters

Explanatory Training Raster	Categorical
um_mlccs_2013_clean	<input checked="" type="checkbox"/>
tpi100m	<input type="checkbox"/>
distRiver	<input checked="" type="checkbox"/>
summer_ndvi	<input type="checkbox"/>
spring_ndvi	<input type="checkbox"/>
solar_area	<input type="checkbox"/>
soils_ormatter	<input type="checkbox"/>
soils_hydric	<input checked="" type="checkbox"/>
soil_texture_simple3	<input checked="" type="checkbox"/>
slope_percent	<input type="checkbox"/>
riparian_floodplain	<input checked="" type="checkbox"/>
nwi_veg_int_0	<input checked="" type="checkbox"/>
nlcd_2019	<input checked="" type="checkbox"/>

Output Prediction Surface
prediction_sept_21

Match Explanatory Rasters

Prediction	Training
um_mlccs_2013_clean	training grids\um_mlccs_2013_clean
tpi100m	training grids\tpi100m
distRiver	training grids\distRiver
summer_ndvi	training grids\summer_ndvi
spring_ndvi	training grids\spring_ndvi
solar_area	training grids\solar_area
soils_ormatter	training grids\soils_ormatter
soils_hydric	training grids\soils_hydric
soil_texture_simple3	training grids\soil_texture_simple3
slope_percent	training grids\slope_percent
riparian_floodplain	training grids\riparian_floodplain
nwi_veg_int_0	training grids\nwi_veg_int_0
nlcd_2019	training grids\nlcd_2019
NdwiDiffMayToSeptL8	training grids\NdwiDiffMayToSeptL8
landsurfacetemp_2022_low	training grids\landsurfacetemp_2022_lo
curvature	training grids\curvature
chili	training grids\chili
canopy_height_0	training grids\canopy_height_0
aspect	training grids\aspect
geomorphic	training grids\geomorphic
glacial_phase	training grids\glacial_phase
soils_order	training grids\soils_order

Additional Outputs

- Output Trained Features
predict_sept_21
- Output Variable Importance Table
predict_import_sept_21
- Output Classification Performance Table (Confusion Matrix)
predict_perform_sept_21

Advanced Forest Options

Compensate for Sparse Categories

Number of Trees
200

Minimum Leaf Size
[]

Maximum Tree Depth
[]

Data Available per Tree (%)
100

Number of Randomly Sampled Variables
[]

Validation Options

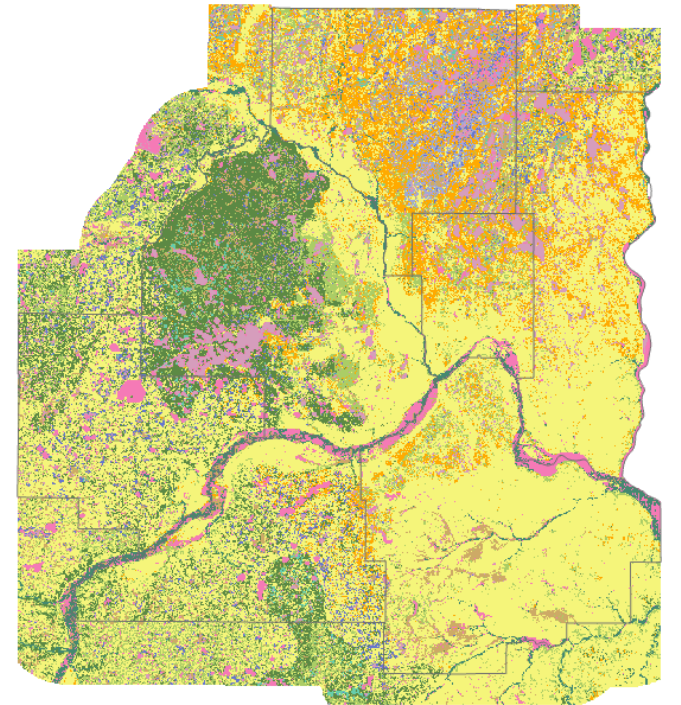
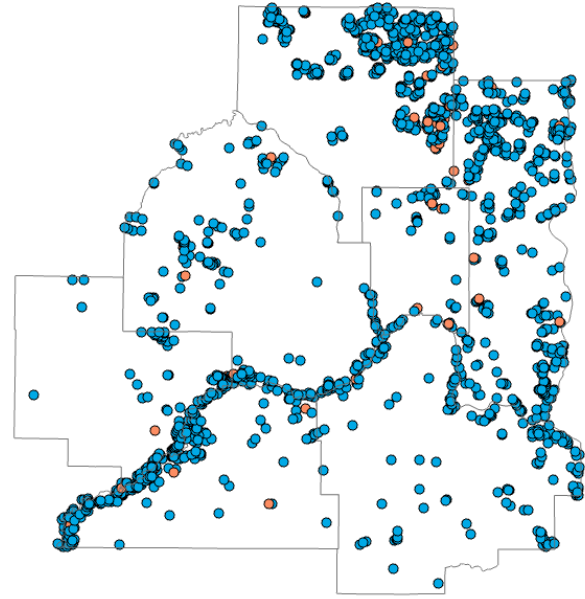
Training Data Excluded for Validation (%)
10

Number of Runs for Validation
1

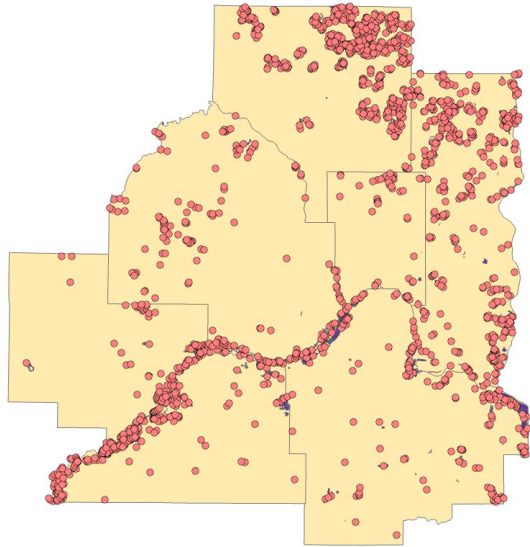
Run



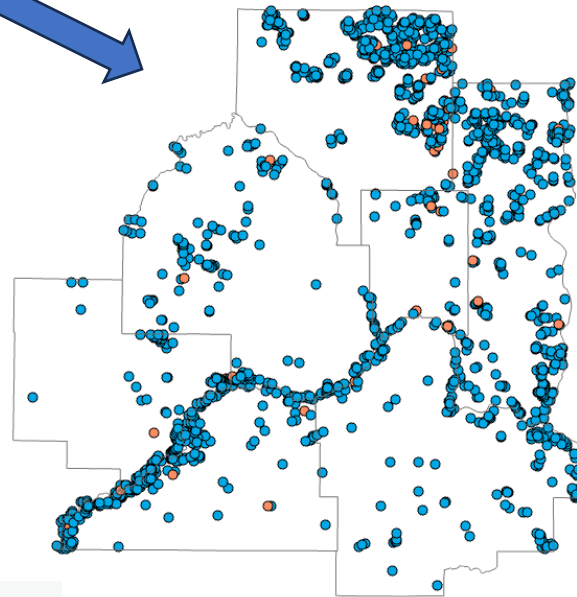
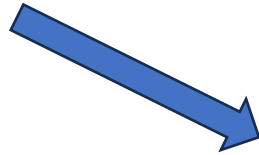
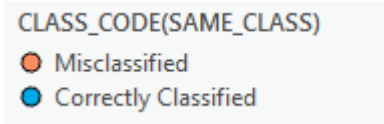
The Picturesque Results



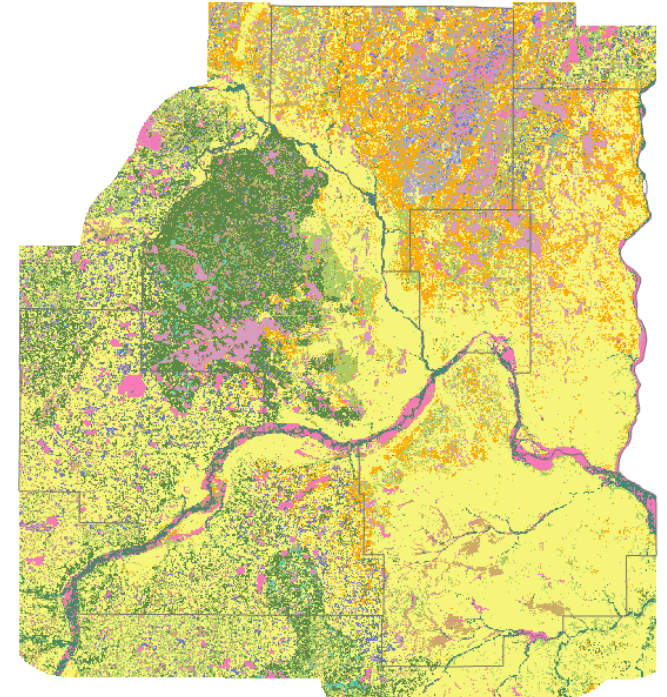
Random Forest Model - Results



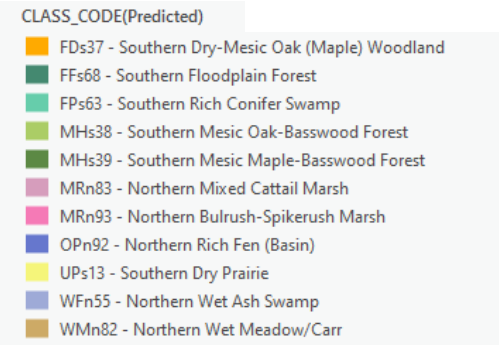
NPC points



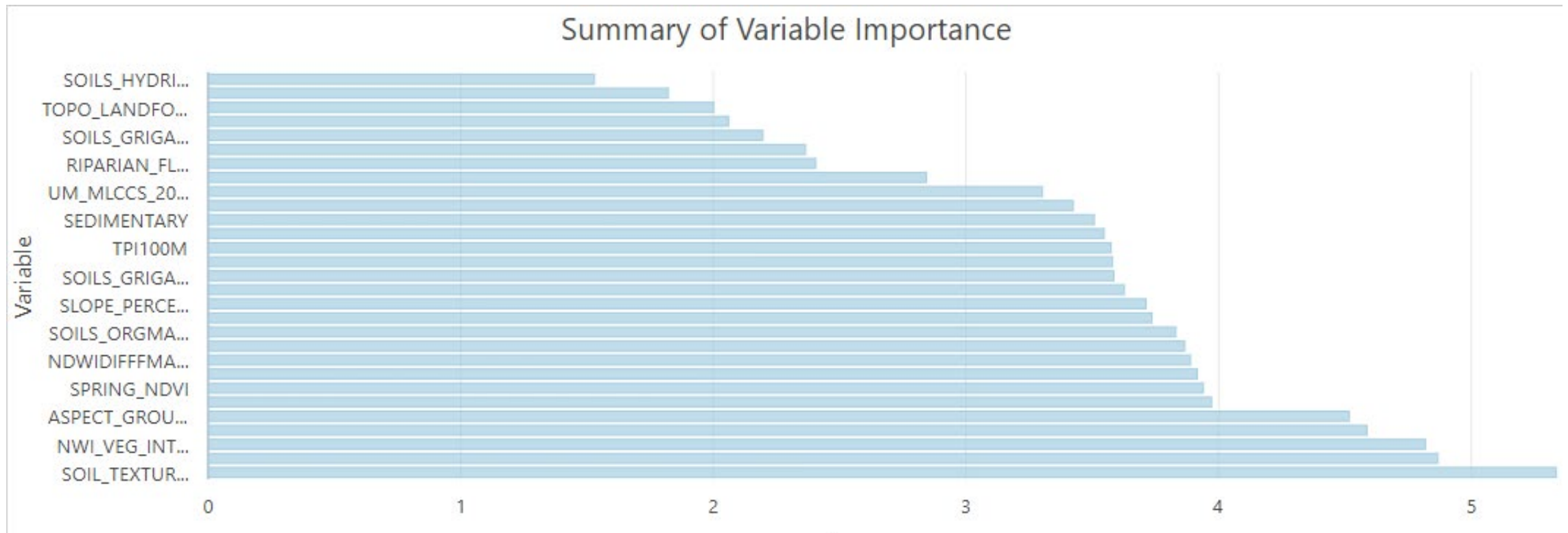
Prediction points



Prediction layer



Random Forest Model - Results



Random Forest Model - Results

Model Characteristics

Number of Trees	200
Leaf Size	1
Tree Depth Range	17-30
Mean Tree Depth	22
% of Training Available per Tree	100
Number of Randomly Sampled Variables	5
% of Training Data Excluded for Validation	10

Model Out of Bag Errors

	100	200
Number of Trees		
MSE	42.156	40.661
FDs37	33.012	31.039
FFs68	27.439	25.460
FPS63	33.930	32.689
MHs38	64.487	63.656
MHs39	31.791	30.719
MRn83	62.103	60.239
MRn93	38.238	36.662
OPn92	57.755	57.399
UPs13	13.251	11.168
WFn55	67.031	67.561
WMn82	60.281	58.312

Random Forest Model - Results

Top Variable Importance

Variable	Importance	%
SOIL_TEXTURE_SIMPLE	7.04	5
CANOPY_HEIGHT_0	6.31	5
ASPECT_GROUP4	6.21	5
NWI_VEG_INT_0	6.19	5
SOILS_GRIGAL_RELIEF5	6.18	5
SUMMER_NDVI	5.53	4
DISTRIVER	5.40	4
NLCD_2019	5.36	4
SPRING_NDVI	5.34	4
NDWIDIFFMAYTOSEPTL8	5.18	4
SLOPE_PERCENT_NEW	5.16	4
SOILS_ORGMATTER	5.14	4
SOLAR_AREA	5.14	4
LANDSURFACETEMP_2022_LOW2	5.13	4
TPI100M	4.96	4
CHILI	4.93	4
ASPECT_REAL	4.89	4
CURVATURE	4.86	4
SEDIMENTARY	4.80	4
SOILS_GRIGAL_TEXTURE3	4.77	4

Random Forest Model - Results

Training Data: Classification Diagnostics

*Predictions for the data used to train the model compared to the observed categories for those features

Category	F1-Score	MCC	Sensitivity	Accuracy
FDs37	1.00	1.00	1.00	1.00
FFs68	1.00	1.00	1.00	1.00
FPs63	1.00	1.00	1.00	1.00
MHs38	1.00	1.00	1.00	1.00
MHs39	1.00	1.00	1.00	1.00
MRn83	1.00	1.00	0.99	1.00
MRn93	0.99	0.99	1.00	1.00
OPn92	1.00	1.00	1.00	1.00
UPs13	1.00	1.00	1.00	1.00
WFn55	1.00	1.00	1.00	1.00
WMn82	1.00	0.99	0.99	1.00

Random Forest Model - Results

Validation Data: Classification Diagnostics

*Predictions for the test data (excluded from model training) compared to the observed values for those test features

Category	F1-Score	MCC	Sensitivity	Accuracy
FDs37	0.62	0.59	0.73	0.94
FFs68	0.78	0.75	0.82	0.96
FPs63	0.58	0.54	0.60	0.93
MHs38	0.46	0.40	0.50	0.89
MHs39	0.52	0.49	0.46	0.94
MRn83	0.52	0.48	0.44	0.92
MRn93	0.65	0.61	0.62	0.92
OPn92	0.55	0.53	0.60	0.97
UPs13	0.85	0.83	0.87	0.96
WFn55	0.42	0.39	0.33	0.92
WMn82	0.38	0.28	0.42	0.82

Random Forest Model - Results

Explanatory Variable Range Diagnostics

(a) % of overlap between the ranges of the training data and the input explanatory variable

(b) % of overlap between the ranges of the validation data and the training data

(c) % of overlap between the ranges of the training data and the prediction data

* Data ranges do not coincide. Training or validation is occurring with incomplete data.

+ Ranges of the training data and prediction data do not coincide and the tool is attempting to extrapolate.

Succeeded at Thursday, September 21, 2023 5:10:24 PM (Elapsed Time: 14 minutes 11 seconds)

Variable	Training		Validation		Prediction		Share		
	Minimum	Maximum	Minimum	Maximum	Minimum	Maximum	Training ^a	Validation ^b	Prediction ^c
TPI100M	-11.34	7.52	-4.80	3.85	-17.86	15.37	1.00	0.46*	1.76+
DISTRIVER	0.00	0.08	0.00	0.06	-0.00	0.10	1.00	0.74*	1.20+
SUMMER_NDVI	0.01	0.51	0.03	0.50	-0.11	0.55	1.00	0.94*	1.32+
SPRING_NDVI	-0.03	0.39	-0.02	0.25	-0.12	0.49	1.00	0.66*	1.47+
SOLAR_AREA	4717.21	5976.16	4722.52	5946.24	4158.86	6035.09	1.00	0.97*	1.49+
SOILS_ORGMATTER	0.00	87.00	0.00	87.00	0.00	87.00	1.00*	1.00	1.00
SLOPE_PERCENT_NEW	0.00	29.39	0.00	30.10	0.00	40.26	0.98*	1.02	1.37+
NDWIDIFFFMAYTOS EPTL8	-0.25	0.12	-0.20	0.07	-0.32	0.25	1.00	0.75*	1.58+
LANDSURFACETEMP 2022_LOW2	81.00	99.18	81.00	95.32	81.00	109.50	1.00	0.79*	1.57+
CURVATURE	-3.51	2.73	-1.57	1.40	-8.00	7.51	1.00	0.48*	2.49+
CHILI	47.25	239.08	96.61	225.20	4.02	263.65	1.00	0.67*	1.35+
CANOPY_HEIGHT_0	0.00	34.38	0.00	29.39	0.00	118.81	1.00	0.85*	3.46+
ASPECT_REAL	-1.00	358.38	-1.00	345.52	-1.00	359.99	1.00	0.96*	1.00+

Next Steps...



Next Steps...

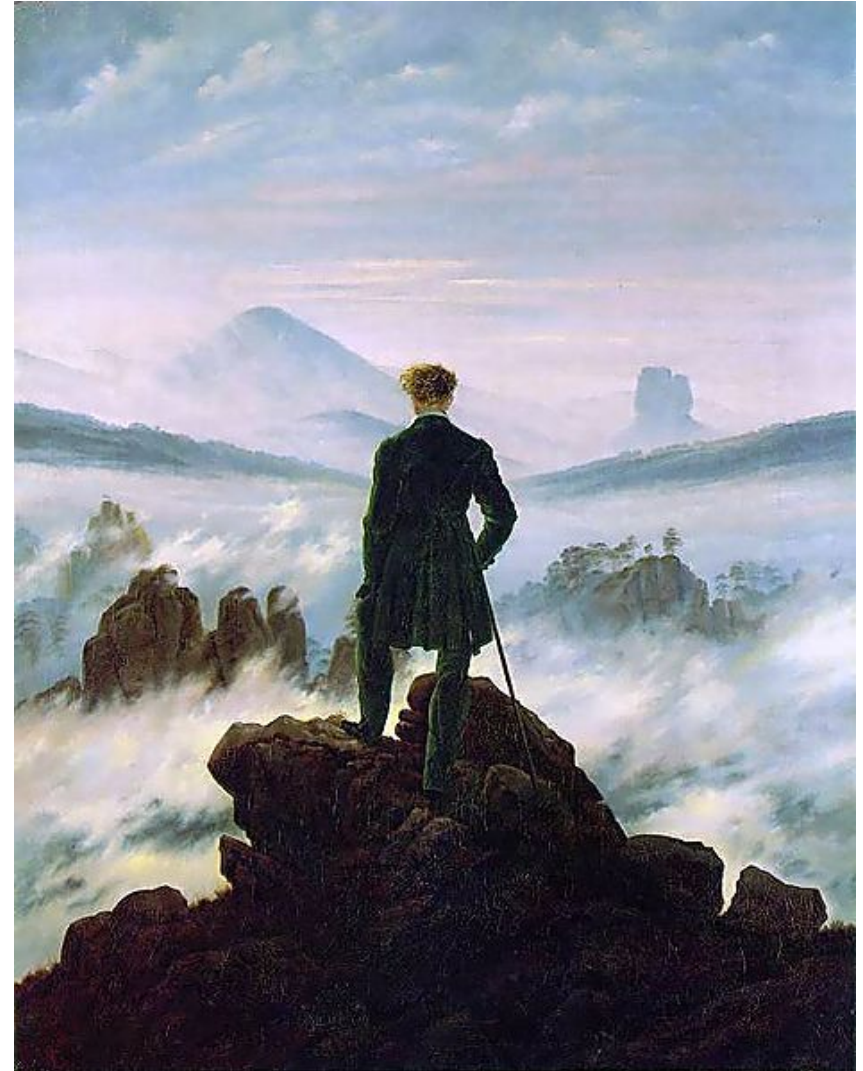
Going from the predictive grid to polygons

- Where MLCCS data exists, intersect the natural polygons with the NPC predictive grid
 - Create a protocol that maintains the hydrological regime between the MLCCS and NPC
 - An upland MLCCS polygon should align with an NPC upland community
- Use LandSat, LiDAR, and aerial photos to generate polygons based on vegetation patterns
 - Create a process that aids aerial photo interpretation and heads up digitizing

Next Steps...

Run the model statewide(?)

- Greatly increase the number of native plant communities
- Find tune the training layers for different geographic regions – north, central, and south
- Try modeling to the NPC Type and Subtype level
- Use Trimble eCognition to help create NPC polygons



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